# in the Classroom:

# Creating the Future

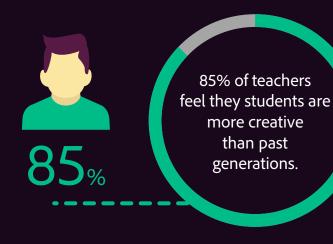
We asked 250 Gen Z students aged 11-17 and 100 teachers of Gen Z students in Thailand to tell us how they feel about learning, creativity and the future, and here is what we found...



## THEY FEEL THAT THEY ARE MORE CREATIVE THAN PAST GENERATIONS,

TECHNOLOGY IS GEN Z'S NATIVE ENVIRONMENT.

AND ARE PASSIONATE ABOUT MAKING THINGS BETTER AND SMARTER.



77% of students feel they are more creative than past generations.

[Gen Z has access to] a variety of media, better equipment and can find information more easily. **TEACHER** 

Is able to work creatively using technology to help. The older generation is not as good as mine. **STUDENT** 

Most of what I create / Gen Z creates is done using

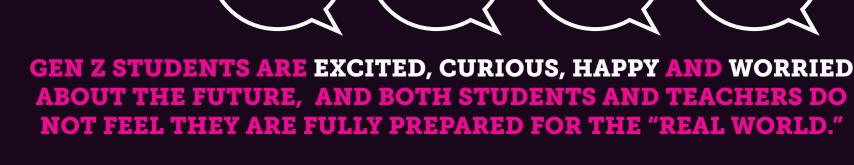
PERCEPTIONS OF GEN Z & CREATIVITY (Shown: % Somewhat Agree / Strongly Agree)

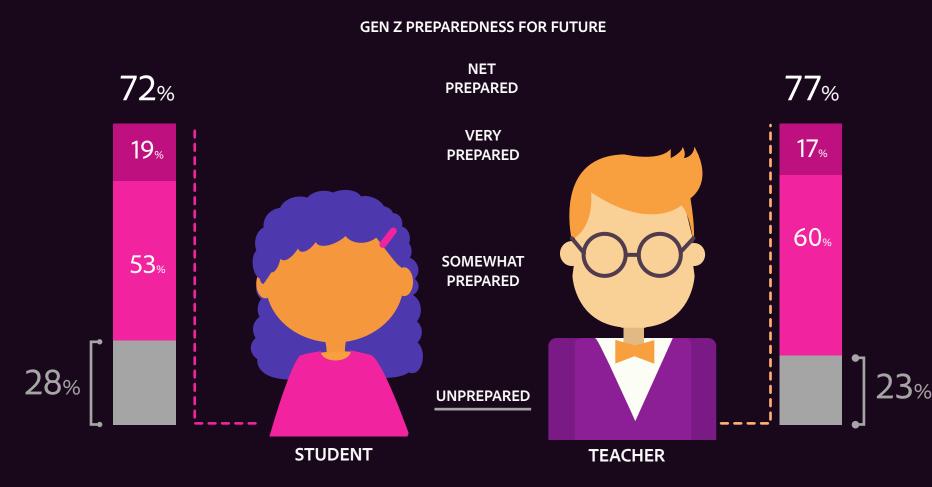
**STUDENTS** 



digital or online tools / devices

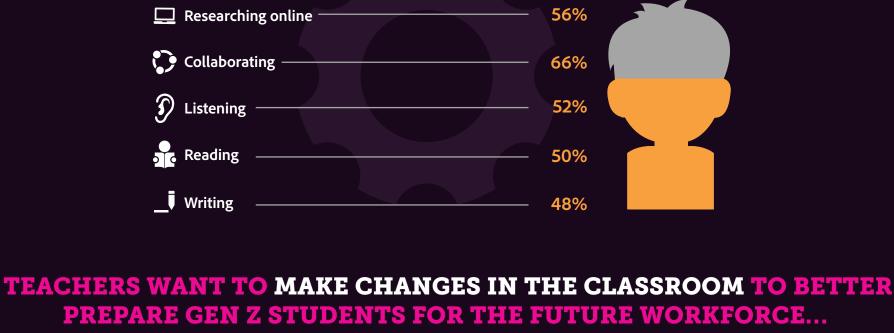








#### **DOING / CREATING -▶** Watching 69% **STUDENT**



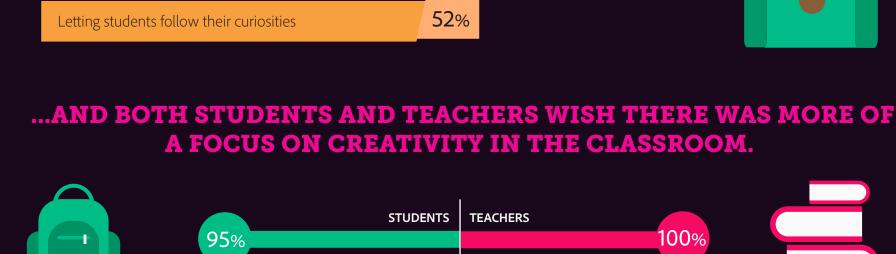
### THE FUTURE WORKFORCE (Shown: Teachers)

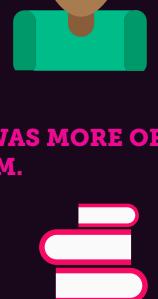
Using more technology in the classroom

Having more opportunities for hands-on learning

Evolving the teaching curriculum

METHODS TO BETTER PREPARE GEN Z FOR





I need better tools to help prepare Gen Z for the future

\*asked only of teachers

workforce

77%

60%

59%

PERCEPTIONS OF THE TECHNOLOGY & TOOLS (Shown: % Somewhat Agree / Strongly Agree, Students, Teachers)

The technology used in my school is outdated

how well I / they understand technology

Creativity is going to play an integral role in solving

many of the challenges the world faces today

**MY FAVORITE** 

**CLASSES TO TAKE** 

**CLASSES THAT** 



Being creative will be essential to my / Gen Z's future success **COMPUTERS AND TECHNOLOGY COURSES ARE IMPORTANT FOR BOTH CREATIVITY AND PREPARATION...** 

> **COURSE INTERSECTION** (Shows: % Top 5 Selected, Students)

> > Phys Ed

Music/

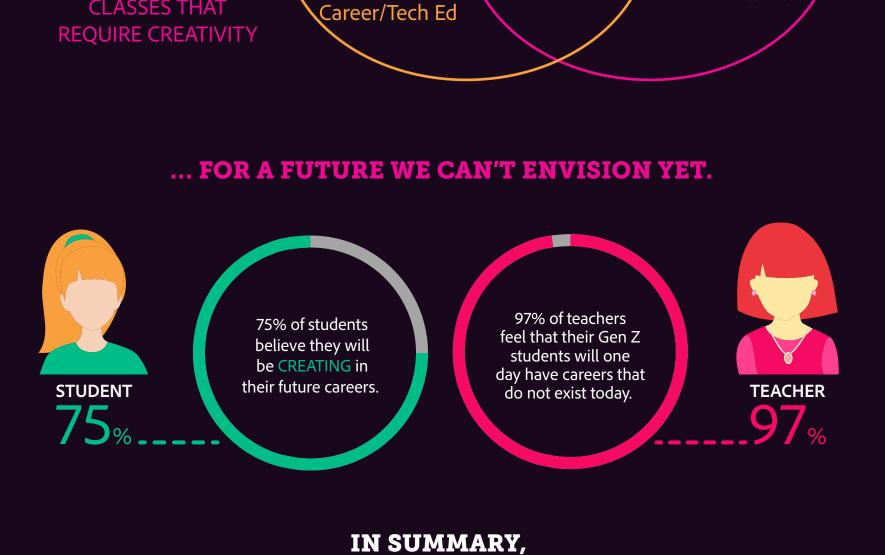
Fine Arts

Arts Ed



World Languages

Math



**GEN Z STUDENTS AND TEACHERS AGREE:** 

Technology is the



